League of Legends Teamfight Tactics Builds 9.18

League Of Legends

Welcome to our League of Legends Teamfight Tactics Builds Guide, here we list the Best Team Comp Builds to use in TFT. Below you will find our TFT team builds tier list where we rank each team comp within the current meta for patch 9.18. This Team Comp Tier List will be updated every patch with the most popular and strongest team comps as the meta evolves.



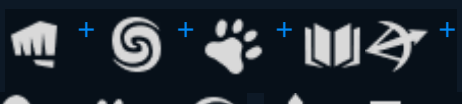
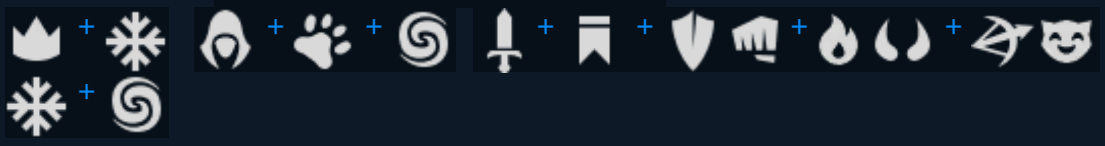
TFT Best Team Comp Builds To Use

Click any of the TFT Best Team Comps within the Tier List to view their Item Builds, Costs, Buff Synergies and more. Depending on the team comp you are using you will need to save up money until you reach a certain level at which you will spend your money. To view more information about Chance Rate % to get champions in TFT visit our TFT Tier List page.

(Click/Tap the Team Comps within the Tier List to View the entire Build)

TFT Team Comp Tier List Updated as of Patch 9.18

- S Tier 

- A Tier 

- B Tier 
- C Tier 
- D Tier 
- E Tier 
- F Tier

ADVERTISEMENT

LoL TFT Team Comp Builds

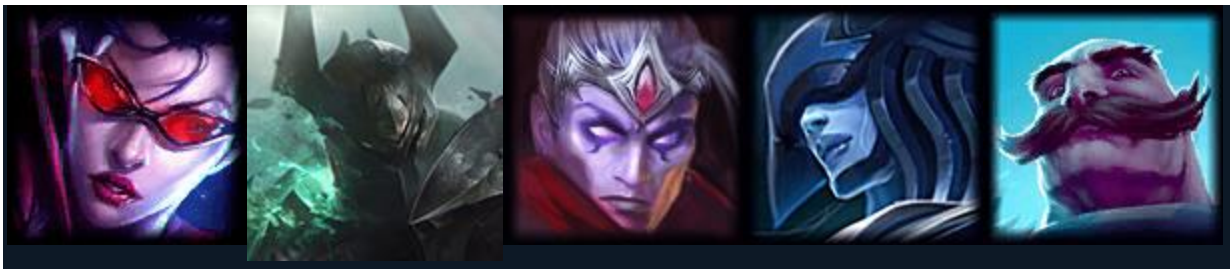
We recommend using these LoL TFT Team Comp Builds 9.18 as we consider them to be the Best Build Comps in the game at the moment. We list the 3 Best Items to Build on each Champion within the Team Comp we list below, remember you can Click/Tap the Champion Image to view more info if you wanted to learn more.

Ranger + Knight + Glacial

4 Ranger + 4 Glacial Team Comp Build

Early Game

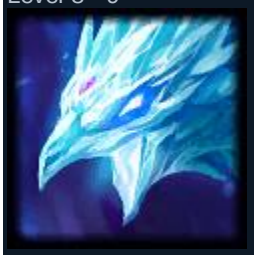
Level 1 - 4



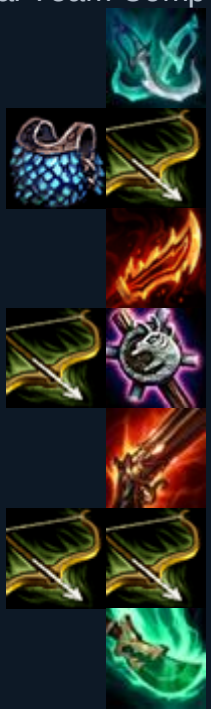
Mid Game
Level 5 - 7

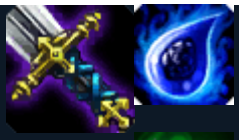
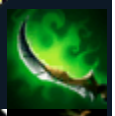
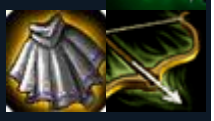


Late Game
Level 8 - 9

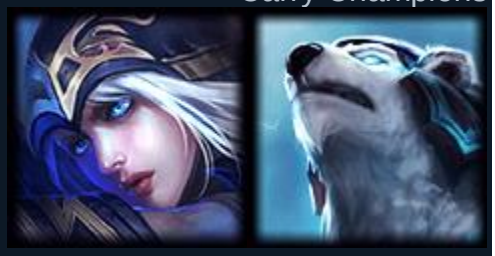


Best Items For 4 Ranger + 4 Glacial Team Comp



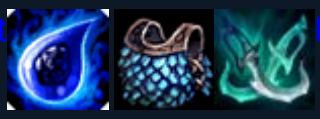
Carry Champions



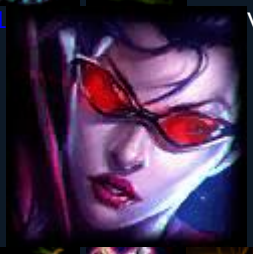
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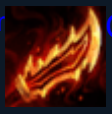
Mordekaiser Phantom Knight  Dragon's Claw

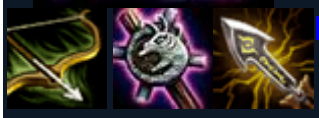
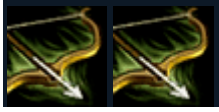



Frozen Heart 

Phantom Dancer

$1 

Vayne Noble Ranger  Guinsoo's Rageblade

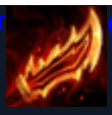
Infinity Edge 

Rapid Firecannon

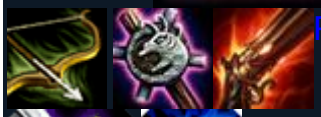
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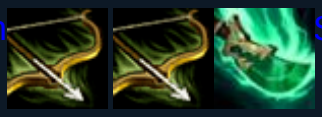
Varus Demon Ranger



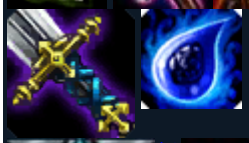
Guinsoo's Rageblade



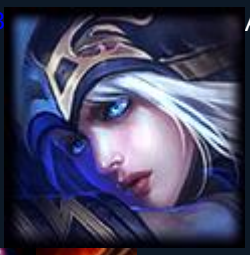
Rapid Firecannon



Spear of Shojin



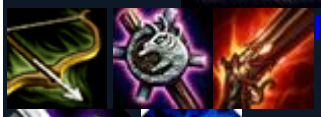
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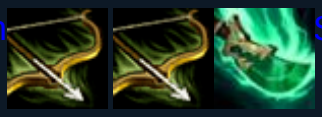
Ashe Glacial Ranger



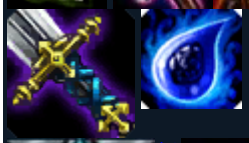
Guinsoo's Rageblade



Rapid Firecannon



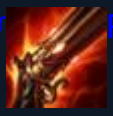
Spear of Shojin



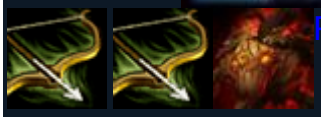
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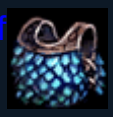
Volibear Glacial Brawler



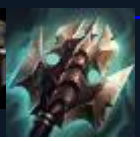
Rapid Firecannon



Red Buff

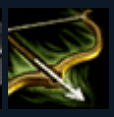


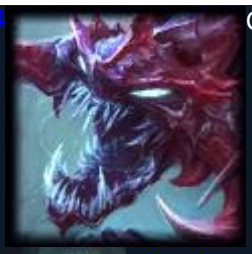


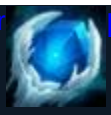


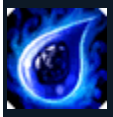
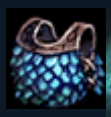
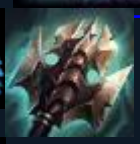
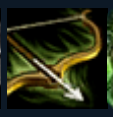
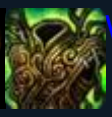
Titanic Hydra

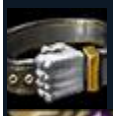
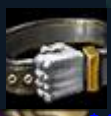




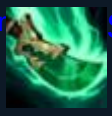
$4 

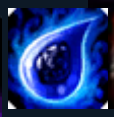
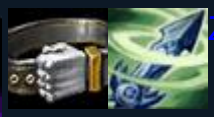
Cho'Gath  Void  Brawler  Frozen Heart

   Titanic Hydra    Warmog's Armor

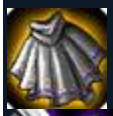
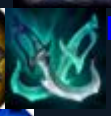
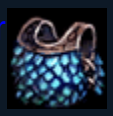
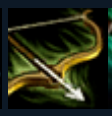
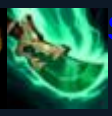
$4 

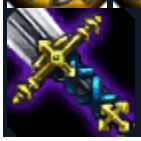
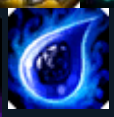
Kindred  Phantom  Ranger  Spear of Shojin

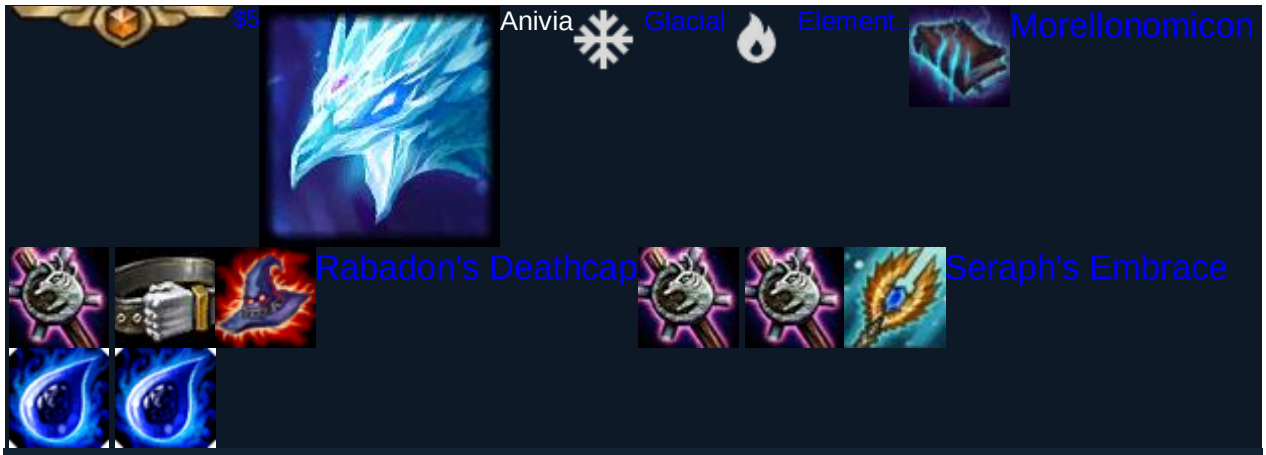
   Zeke's Herald   Zephyr 

$4 

Sejuani  Glacial  Knight  Dragon's Claw

   Phantom Dancer    Spear of Shojin



Primarily a Glacial and Ranger Team Comp Build with a unit build of 9 champions and 5 bonus buff synergies in total.

1. 2 Brawlers +250 Bonus Health

2. 2 Knights Ignore 15 Damage from all sources
3. 2 Random selected cursed enemy has their HP set to 100.
4. 2 Glacials have a 20% Chance to Stun
5. 4 Glacials have a 30% Chance to Stun
6. 2 Rangers have a 30% Chance to Double Attack Speed
7. 4 Rangers have a 70% Chance to Double Attack Speed

Elementalist + Sorcerer + Wild

Elementalist + Sorcerer + Wild + Yordle Team Comp Build

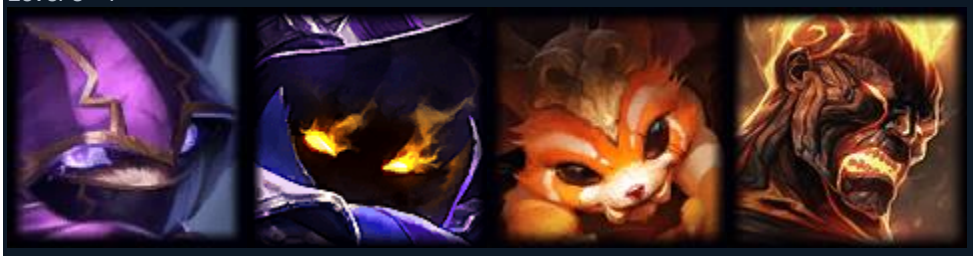
Early Game

Level 1 - 4



Mid Game

Level 5 - 7

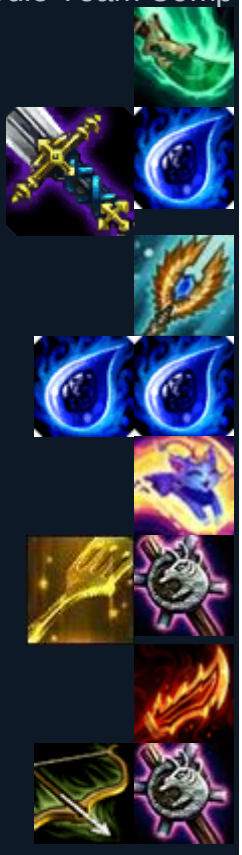


Late Game

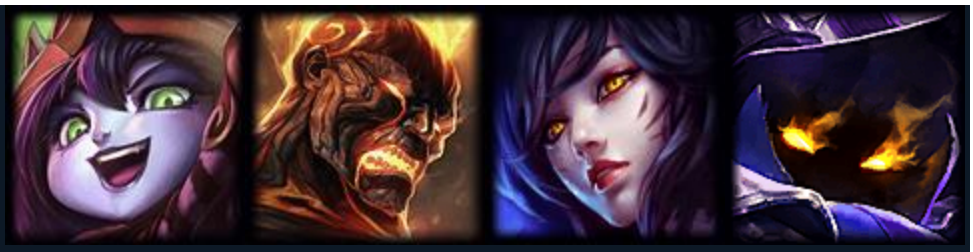
Level 8 - 9

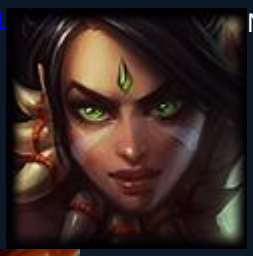


Best Items For Elementalist + Sorcerer + Wild + Yordle Team Comp



Carry Champions



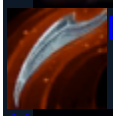
$1 

Nidalee Wild Shapesh..



Bloodthirster

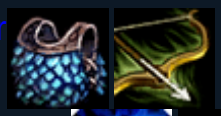


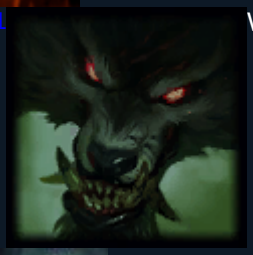


Dragon's Claw

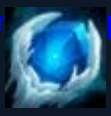


Phantom Dancer

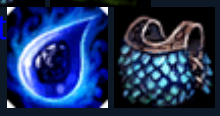


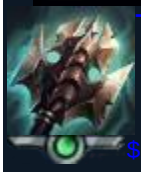
$1 

Warwick Wild Brawler

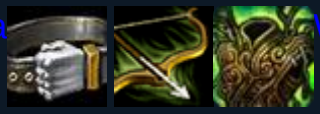


Frozen Heart



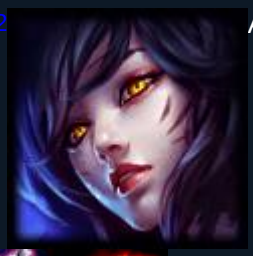


Titanic Hydra

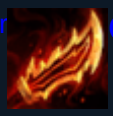


Warmog's Armor

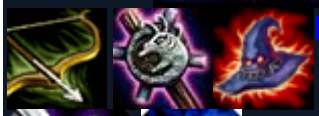


$2 

Ahri Wild Sorcerer



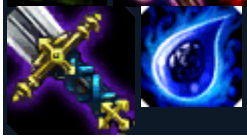
Guinsoo's Rageblade



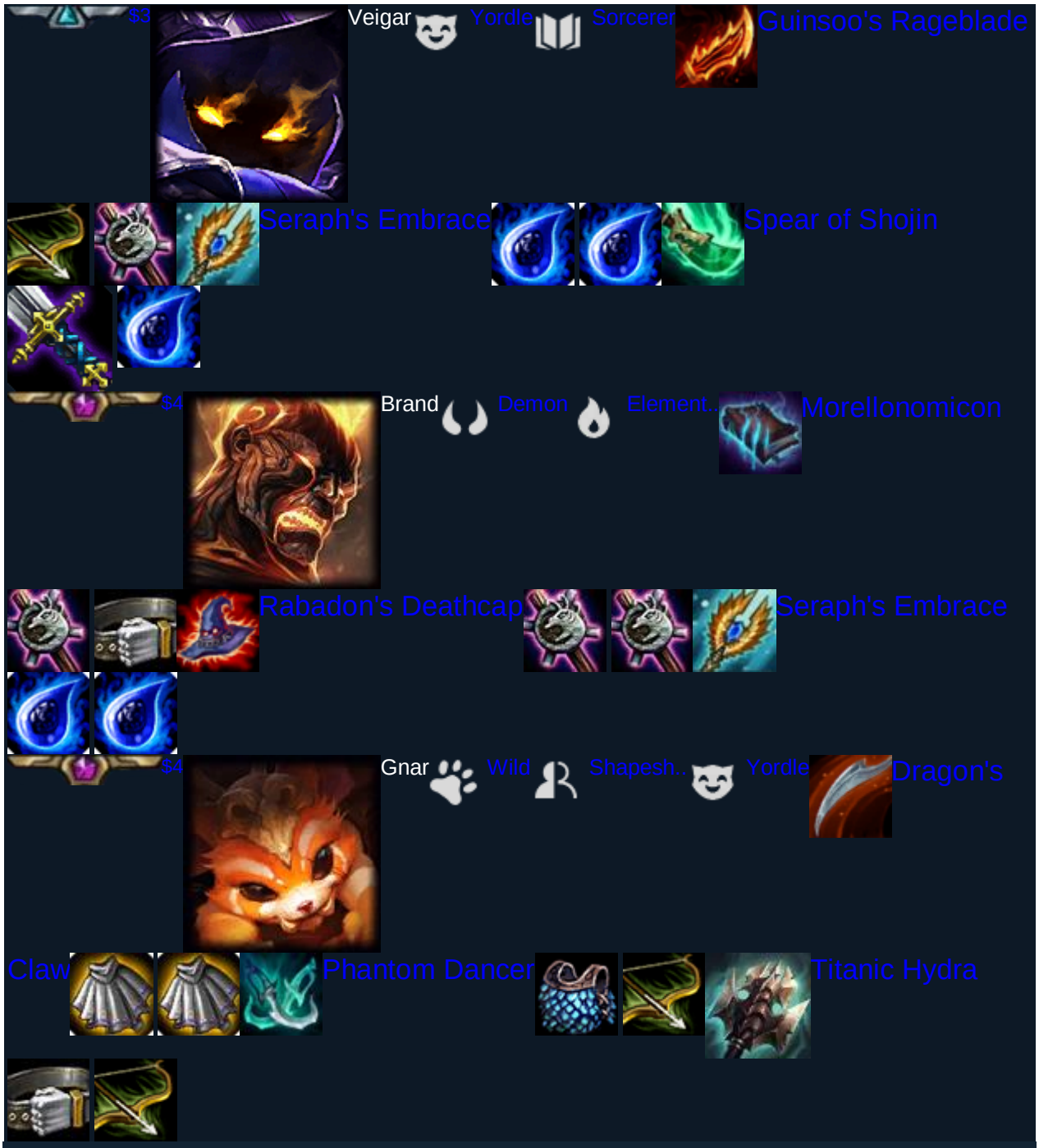
Rabadon's Deathcap



Spear of Shojin




$2
Lissandra
Glacial
Element..
Locket of the Iron
Solari
Zeke's Herald
Zephyr
$2
Lulu
Yordle
Sorcerer
Guinsoo's Rageblade
Seraph's Embrace
Spear of Shojin
$3
Kennen
Ninja
Element..
Yordle
Locket of
the Iron Solari
Zeke's Herald
Zephyr



Primarily a Wild and Elementalist Team Comp Build with a unit build of 9 champions and 5 bonus buff synergies in total.

1. 1 With exactly 1 Ninja, it gains +50% Attack Damage and Ability Power.

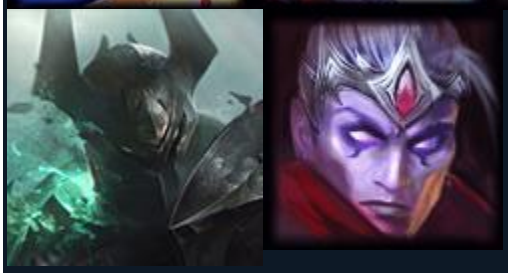
2. 3 At the start of combat, summon a Golem (2200 HP)(100 Attack Damage), Elementalists also gain double mana from attacks.

3. 3 Sorcerers gain double mana from attacking. +40% Spell Damage
4. 2 Wild allies only gain 10% Attack Speed (stacks up to 5 times)
5. 4 All allies gain 10% Attack Speed (stacks up to 5 times)
6. 3 35% chance to dodge an attack as a Yordle

Noble + Glacial

6 Noble + Glacial Team Comp Build

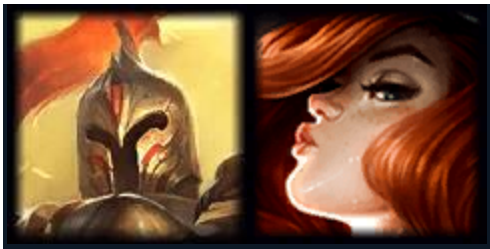
Early Game
Level 1 - 4

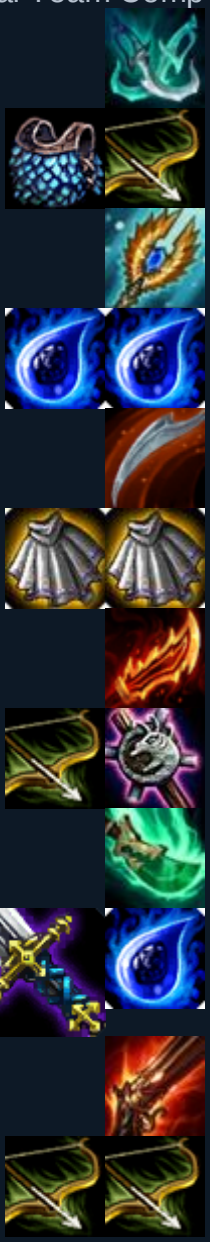
Mid Game
Level 5 - 7



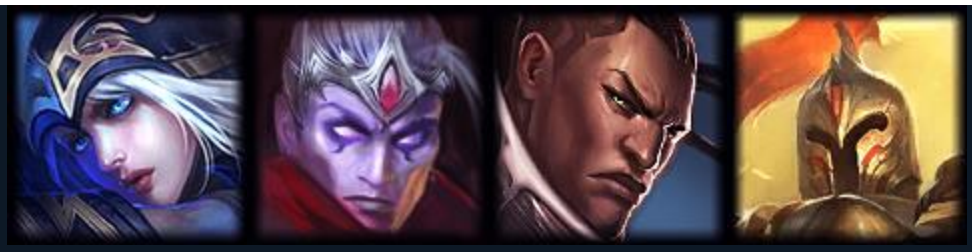
Late Game
Level 8 - 9

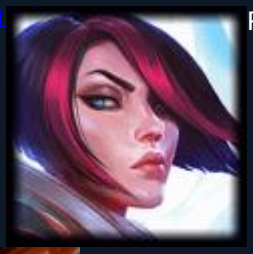


Best Items For 6 Noble + Glacial Team Comp



Carry Champions



$1 

Fiora Noble Bladema...

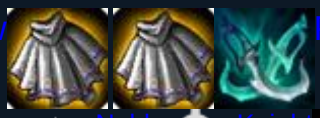


Bloodthirster

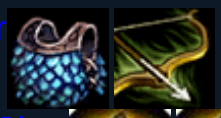




Dragon's Claw

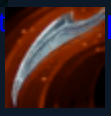


Phantom Dancer



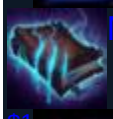
$1 

Garen Noble Knight

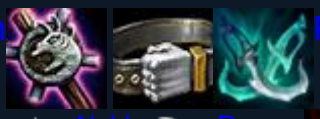


Dragon's Claw

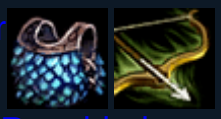


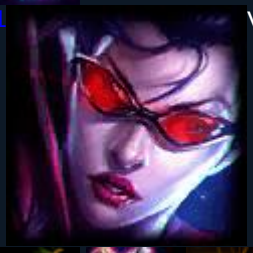


Morellonomicon



Phantom Dancer

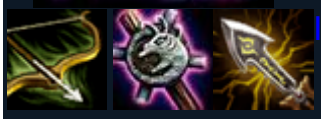


$1 

Vayne Noble Ranger



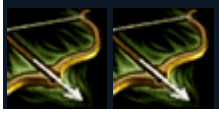
Guinsoo's Rageblade



Infinity Edge

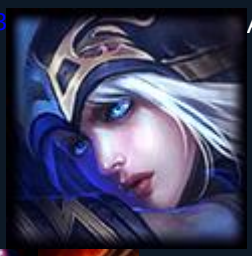


Rapid Firecannon



$2  Lucian Noble Gunslin.. Guinsoo's Rageblade

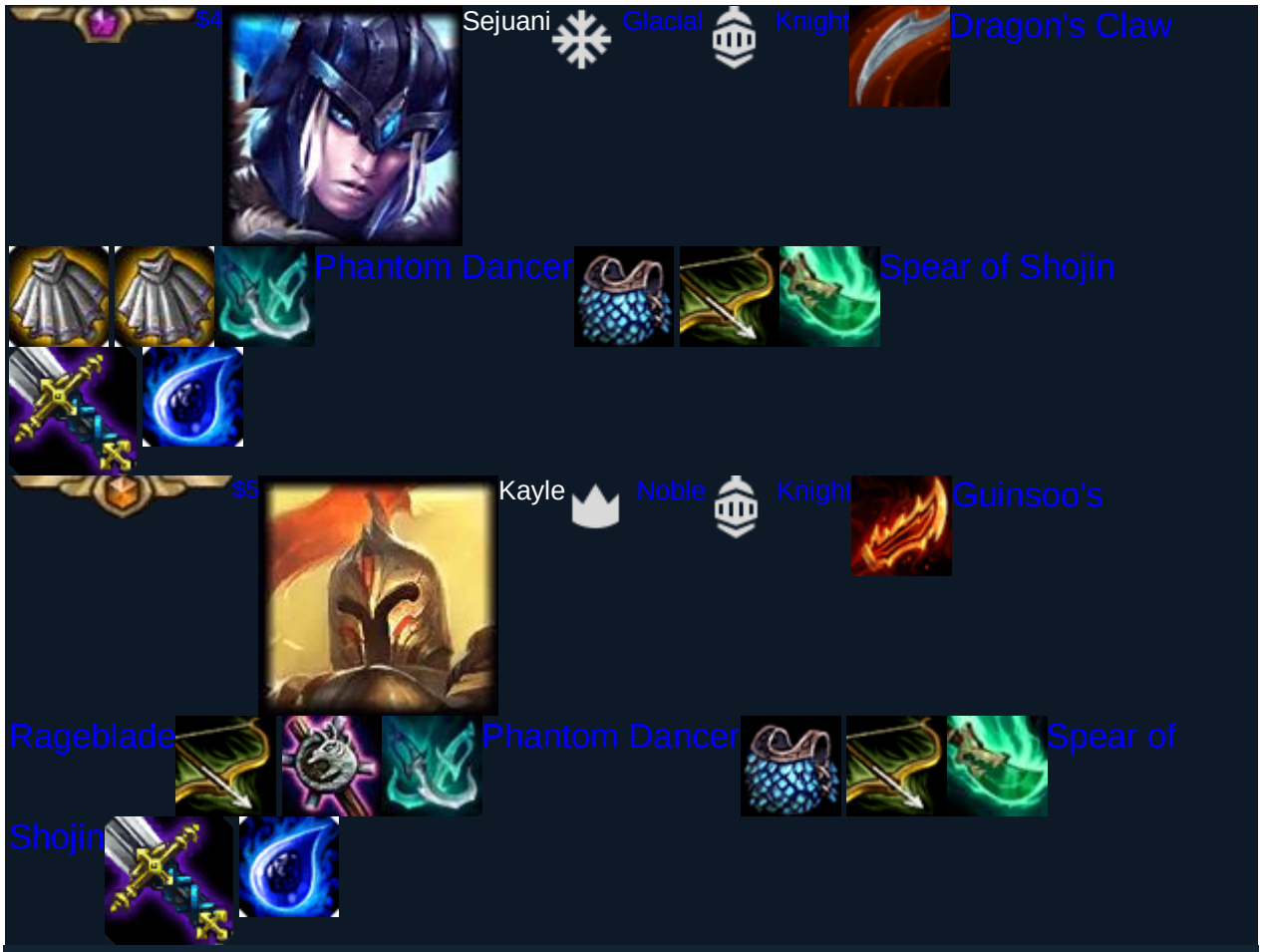
Red Buff Spear of Shojin

$3  Ashe Glacial Ranger Guinsoo's Rageblade

Rapid Firecannon Spear of Shojin

$4  Leona Noble Guardian Frozen Heart

Locket of the Iron Solari Zeke's Herald



Primarily a Noble and Glacial Team Comp Build with a unit build of 8 champions and 4 bonus buff synergies in total.

1. 2 Glacials have a 20% Chance to Stun
2. 2 Rangers have a 30% Chance to Double Attack Speed
3. 2 Knights Ignore 15 Damage from all sources
4. 3 1 Random ally +50 Armor +50 Magic Resist and 25 health per hit.
5. 6 All allies +50 Armor +50 Magic Resist and 25 health per hit.

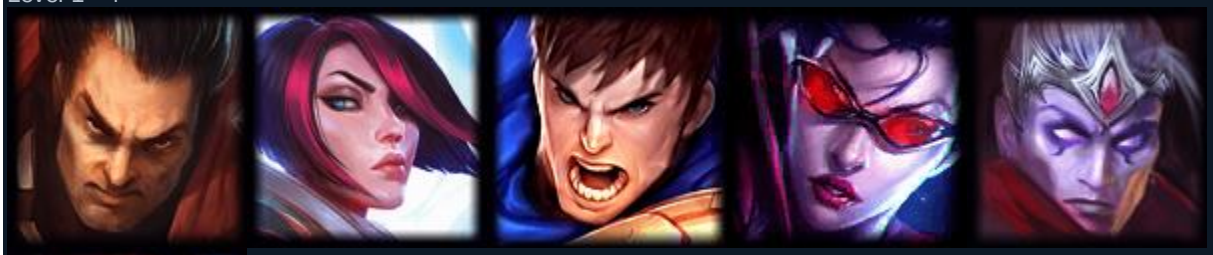
ADVERTISEMENT

Noble + Knight + Ranger

4 Ranger + Noble + Glacial Team Comp Build

Early Game

Level 1 - 4





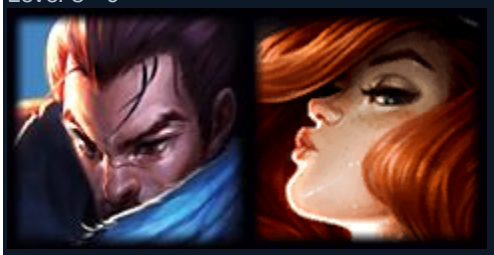
Mid Game

Level 5 - 7

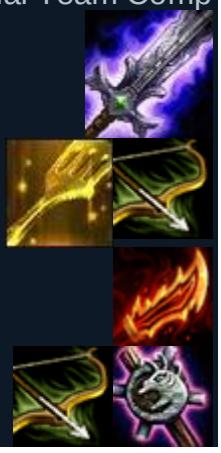


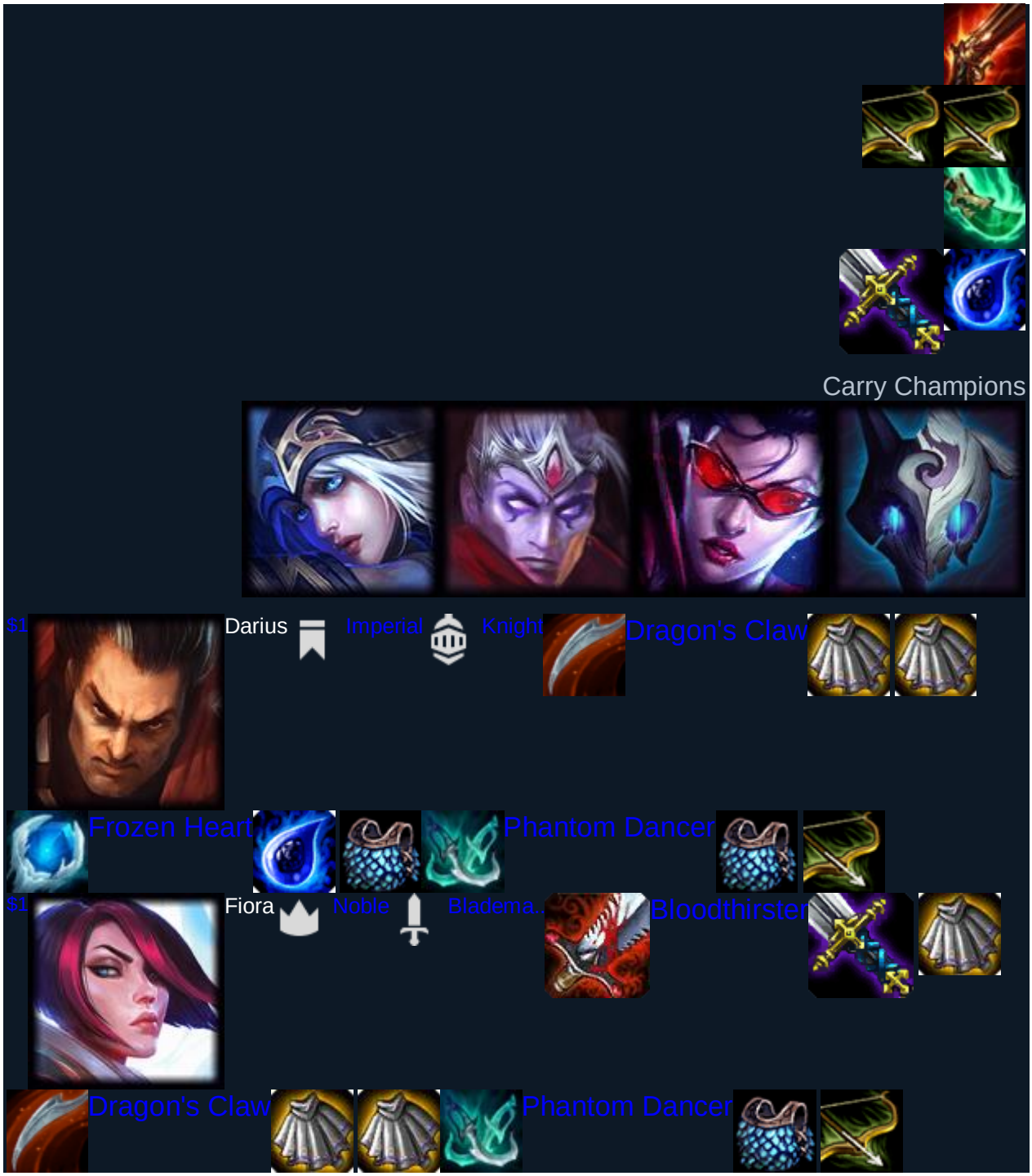
Late Game

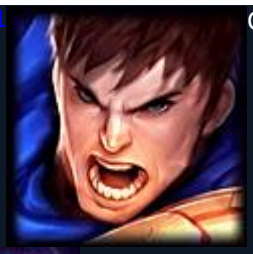
Level 8 - 9

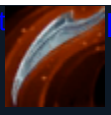


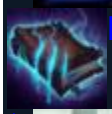
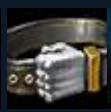
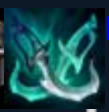
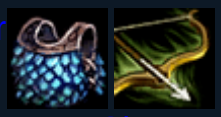
Best Items For 4 Ranger + Noble + Glacial Team Comp



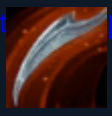

Carry Champions
$1
Darius
Imperial
Knight
Dragon's Claw
Frozen Heart
Phantom Dancer
$1
Fiora
Noble
Bladema...
Bloodthirster
Dragon's Claw
Phantom Dancer

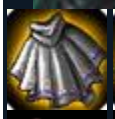
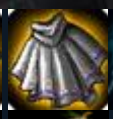
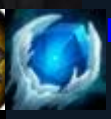
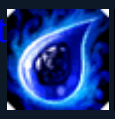
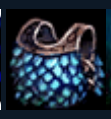
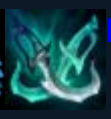
$1 

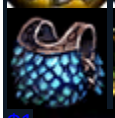
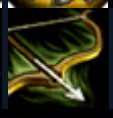
Garen  Noble  Knight  Dragon's Claw 

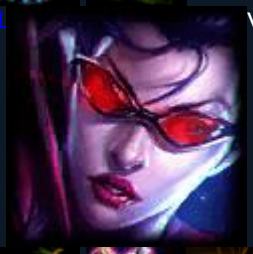
 Morellonomicon    Phantom Dancer 

$1 

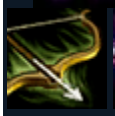
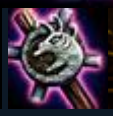
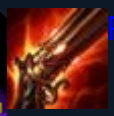
Mordekaiser  Phantom  Knight  Dragon's Claw

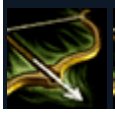
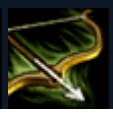
   Frozen Heart    Phantom Dancer

$1 

Vayne  Noble  Ranger  Guinsoo's Rageblade

   Infinity Edge    Rapid Firecannon

$2



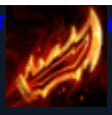
Varus



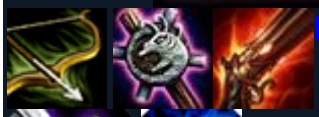
Demon



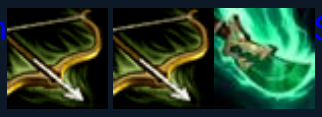
Ranger



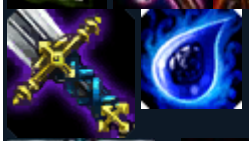
Guinsoo's Rageblade



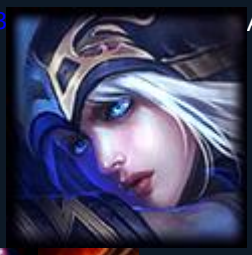
Rapid Firecannon



Spear of Shojin



$3



Ashe



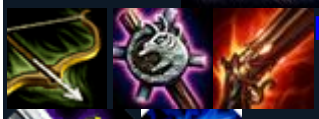
Glacial



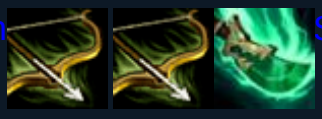
Ranger



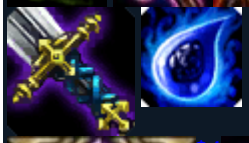
Guinsoo's Rageblade



Rapid Firecannon



Spear of Shojin



$4



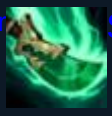
Kindred



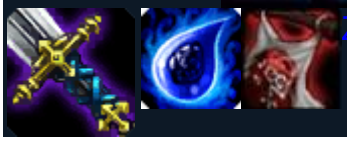
Phantom



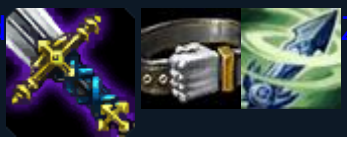
Ranger



Spear of Shojin

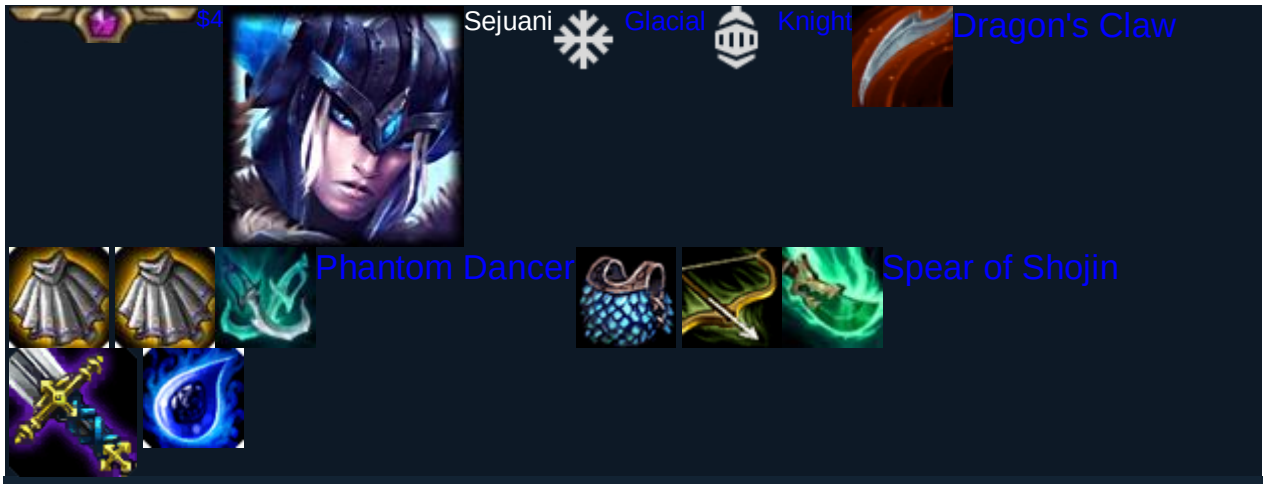


Zeke's Herald



Zephyr





Primarily a Knight and Ranger Team Comp Build with a unit build of 9 champions and 5 bonus buff synergies in total.

1. 2 Glacials have a 20% Chance to Stun

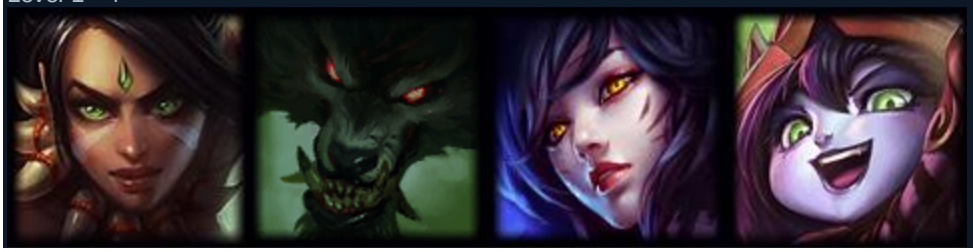
2. 2 Random selected cursed enemy has their HP set to 100.
3. 3 1 Random ally +50 Armor +50 Magic Resist and 25 health per hit.
4. 2 Knights Ignore 15 Damage from all sources
5. 4 Knights Ignore 35 Damage from all sources
6. 2 Rangers have a 30% Chance to Double Attack Speed
7. 4 Rangers have a 70% Chance to Double Attack Speed

Wild + Dragon + Sorcerer

Wild + Yordle & Dragon Sorcerer Team Comp Build

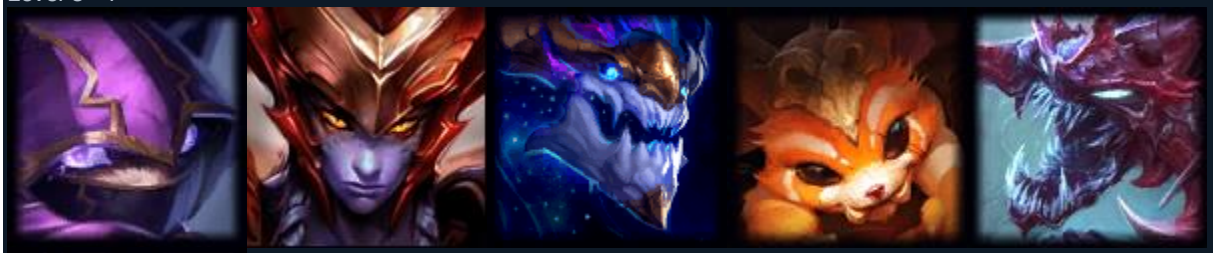
Early Game

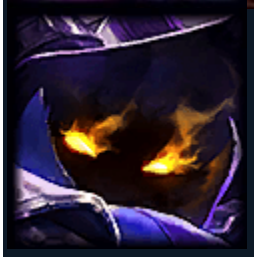
Level 1 - 4



Mid Game

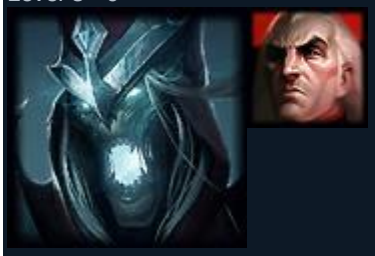
Level 5 - 7



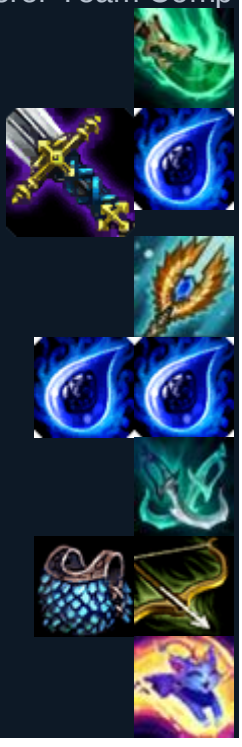


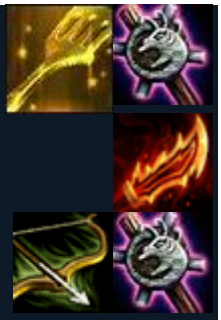
Late Game

Level 8 - 9

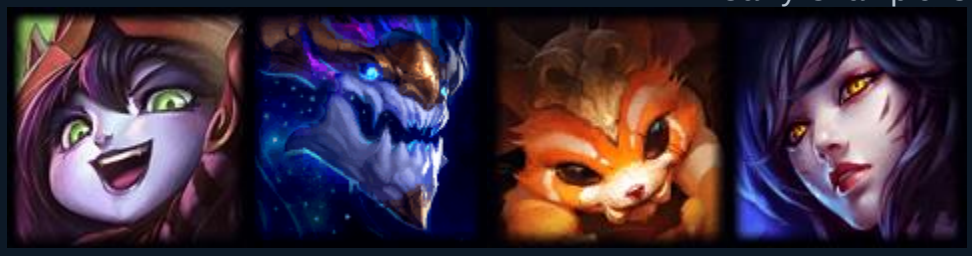


Best Items For Wild + Yordle & Dragon Sorcerer Team Comp

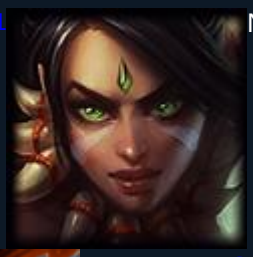




Carry Champions



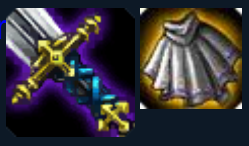
$1



Nidalee Wild Shapesh..

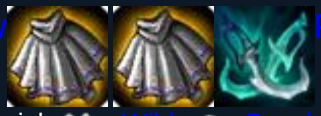


Bloodthirster

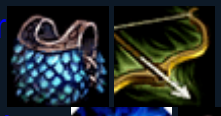




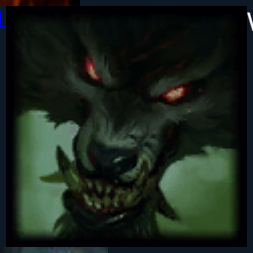
Dragon's Claw



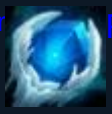
Phantom Dancer



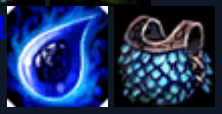
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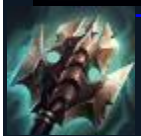


Warwick Wild Brawler

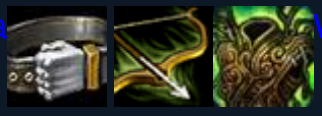


Frozen Heart



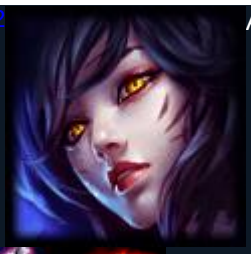
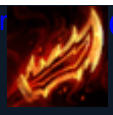


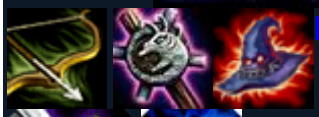
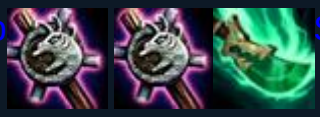
Titanic Hydra

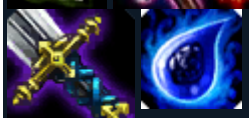


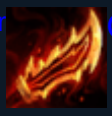
Warmog's Armor

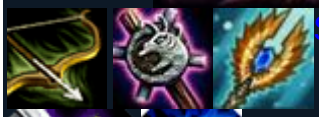
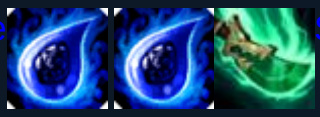


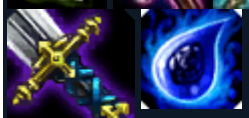
$2  Ahri Wild Sorcerer  Guinsoo's Rageblade

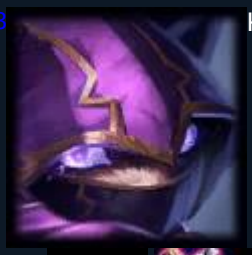
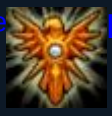
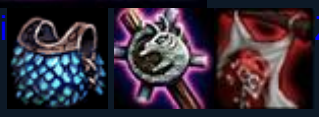
 Rabadon's Deathcap  Spear of Shojin

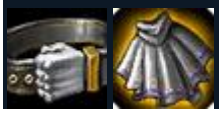


$2  Lulu Yordle Sorcerer  Guinsoo's Rageblade

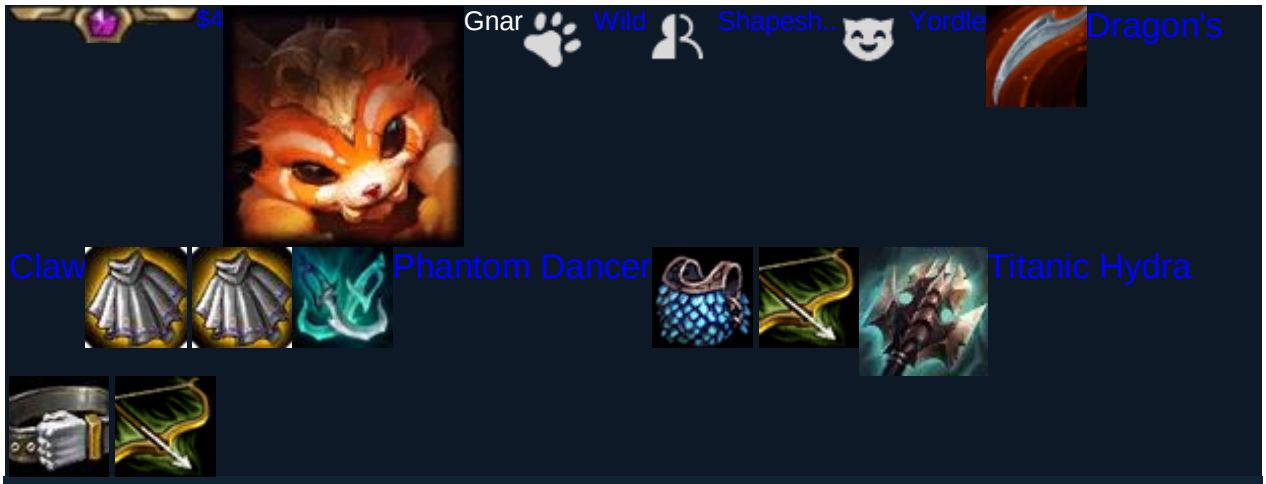
 Seraph's Embrace  Spear of Shojin



$3  Kennen Ninja Element.. Yordle  Locket of the Iron Solari  Zeke's Herald   Zephyr




$3
Shyvana
Dragon
Shapesh..
Guinsoo's
Rageblade
Hextech Gunblade
Phantom
Dancer
$4
Aurelion Sol
Dragon
Sorcerer
Guinsoo's
Rageblade
Rapid Firecannon
Spear of
Shojin
$4
Cho'Gath
Void
Brawler
Frozen Heart
Titanic Hydra
Warmog's Armor



Primarily a Wild and Shapeshifter Team Comp Build with a unit build of 9 champions and 7 bonus buff synergies in total.

1. 1 With exactly 1 Ninja, it gains +50% Attack Damage and Ability Power.

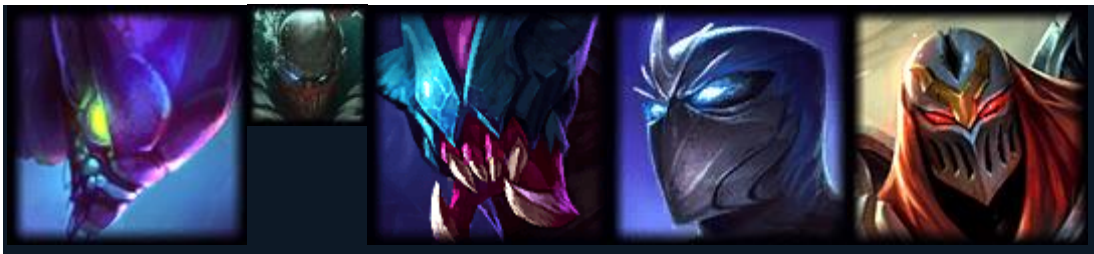
2. 2 Brawlers +250 Bonus Health
3. 2 All Dragons are Immune to 83% Magic Damage
4. 3 Shapeshifters gain 60% Bonus Maximum Health
5. 3 Sorcerers gain double mana from attacking. +40% Spell Damage
6. 3 35% chance to dodge an attack as a Yordle
7. 2 Wild allies only gain 10% Attack Speed (stacks up to 5 times)
8. 4 All allies gain 10% Attack Speed (stacks up to 5 times)

Assassin + Void + Brawler

4 Ninja + 6 Assassin Team Comp Build

Early Game

Level 1 - 4

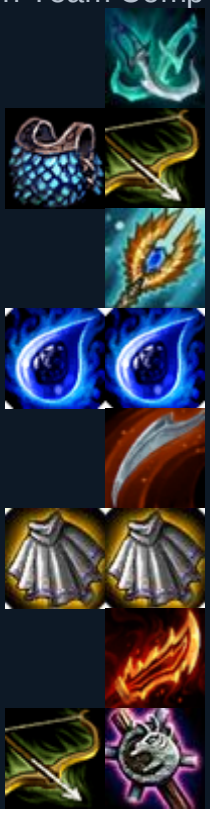


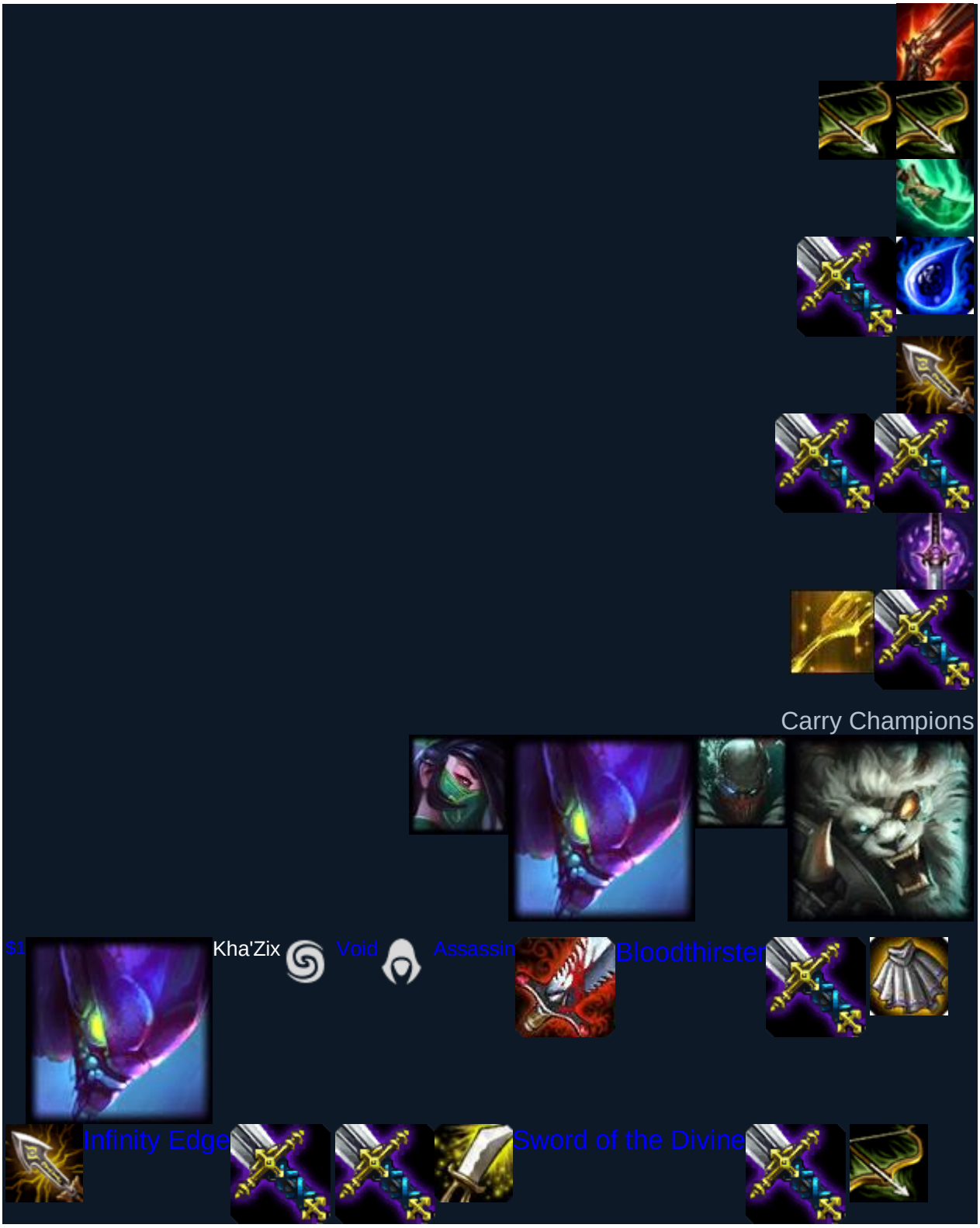
Mid Game
Level 5 - 7

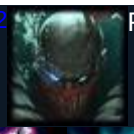
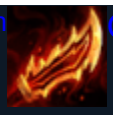


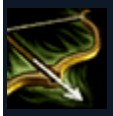
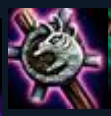


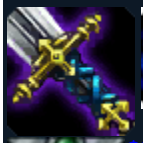
Best Items For 4 Ninja + 6 Assassin Team Comp

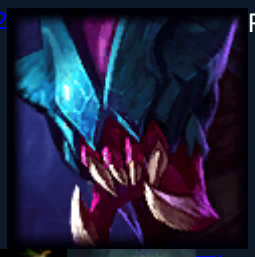
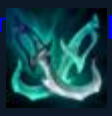


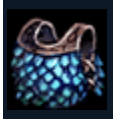
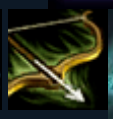
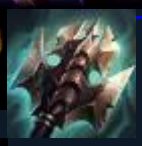
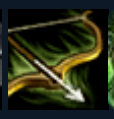
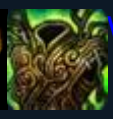

Carry Champions
$1
Kha'Zix
Void
Assassin
Bloodthirster
Infinity Edge
Sword of the Divine

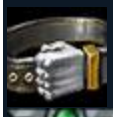
$2  Pyke  Pirate  Assassin  Guinsoo's Rageblade

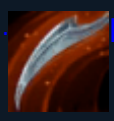
  Hextech Gunblade   Spear of Shojin

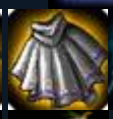
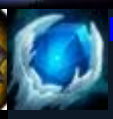
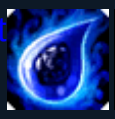
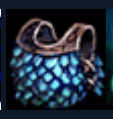
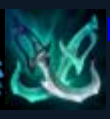


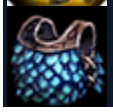
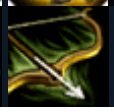
$2  Rek'Sai  Void  Brawler  Phantom Dancer

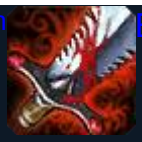
   Titanic Hydra    Warmog's Armor

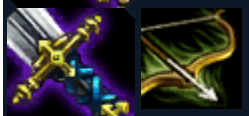
$2  Shen  Ninja  Bladema..  Dragon's Claw

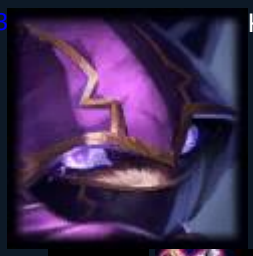
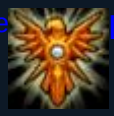
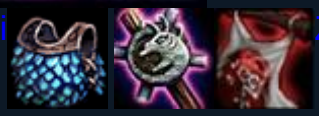
   Frozen Heart    Phantom Dancer

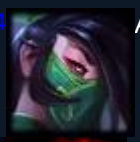
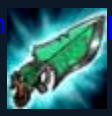
$2  Zed Ninja Assassin  Bloodthirster

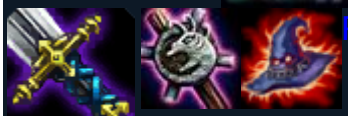
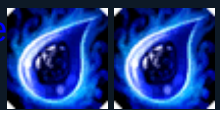
 Infinity Edge  Sword of the Divine

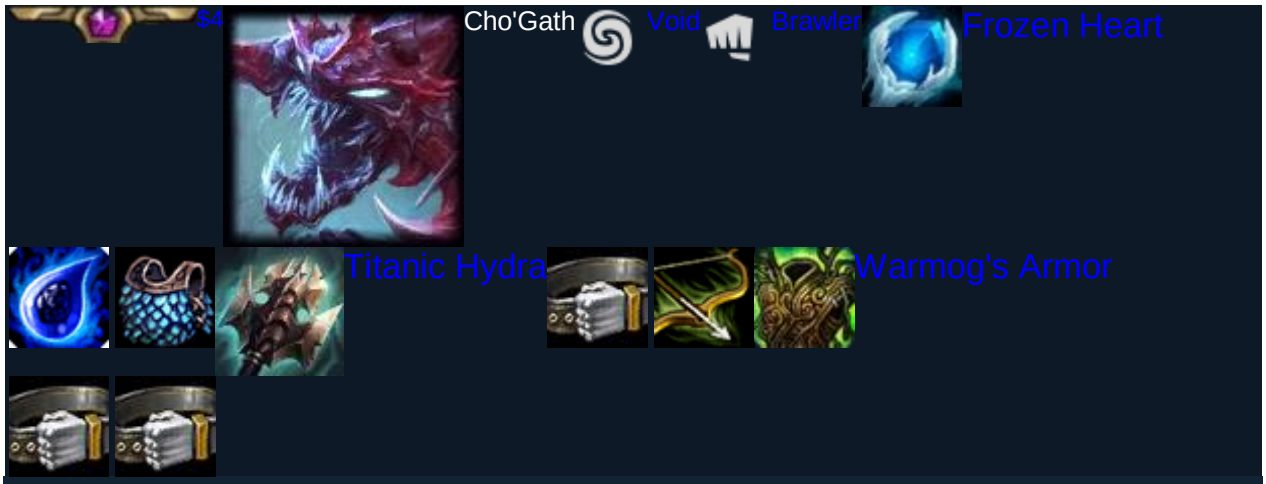


$3  Kennen Ninja Element.. Yordle  Locket of the Iron Solari  Zeke's Herald  Zephyr



$4  Akali Ninja Assassin  Hextech Gunblade

 Rabadon's Deathcap  Seraph's Embrace 



Primarily a Ninja and Assassin Team Comp Build with a unit build of 8 champions and 4 bonus buff synergies in total.

1. 2 Brawlers +250 Bonus Health
2. 3 All Units Deal True Damage
3. 3 Assassins 75% Crit Damage & 10% Crit Chance
4. 1 With exactly 1 Ninja, it gains +50% Attack Damage and Ability Power.
5. 4 With exactly 4 Ninjas, they gain +70% Attack Damage and Ability Power.

ADVERTISEMENT

Pirate + Gunslinger

Pirate + Gunslinger Team Comp Build

Early Game
Level 1 - 4

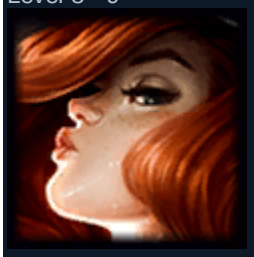


Mid Game
Level 5 - 7

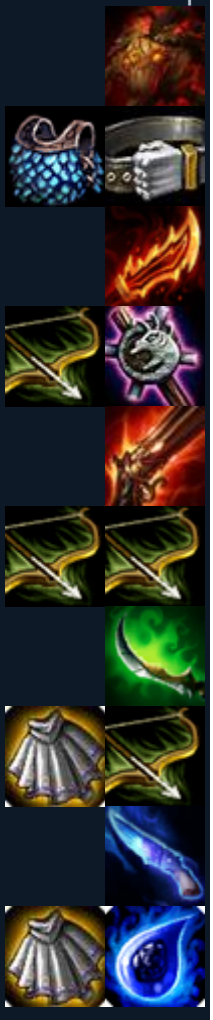


Late Game

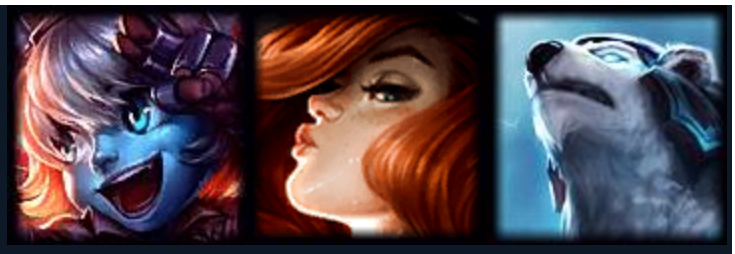
Level 8 - 9



Best Items For Pirate + Gunslinger Team Comp



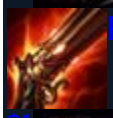
Carry Champions

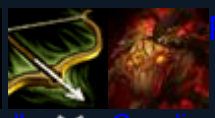
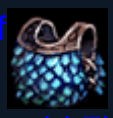
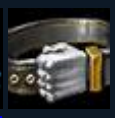


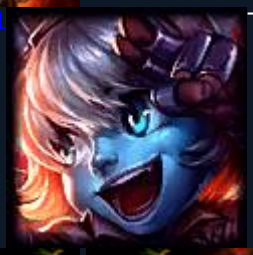
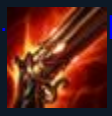
$1 
Graves Pirate Gunslin..

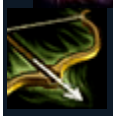
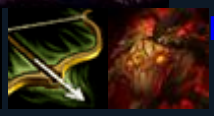
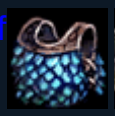
Bloodthirster

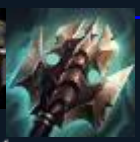


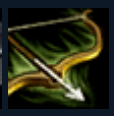

Rapid Firecannon

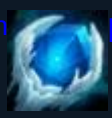

Red Buff



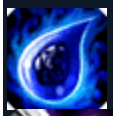
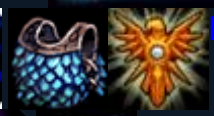
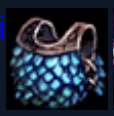
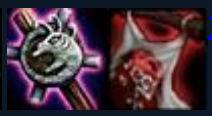
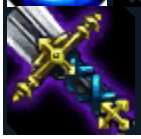
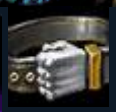
$1 
Tristana Yordle Gunslin..

Rapid Firecannon

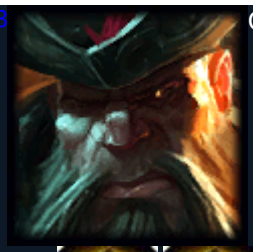


Red Buff



Titanic Hydra




$2 
Braum Glacial Guardian

Frozen Heart



Locket of the Iron Solari


Zeke's Herald



$3  Gangplank Pirate Bladema.. Gunslin..

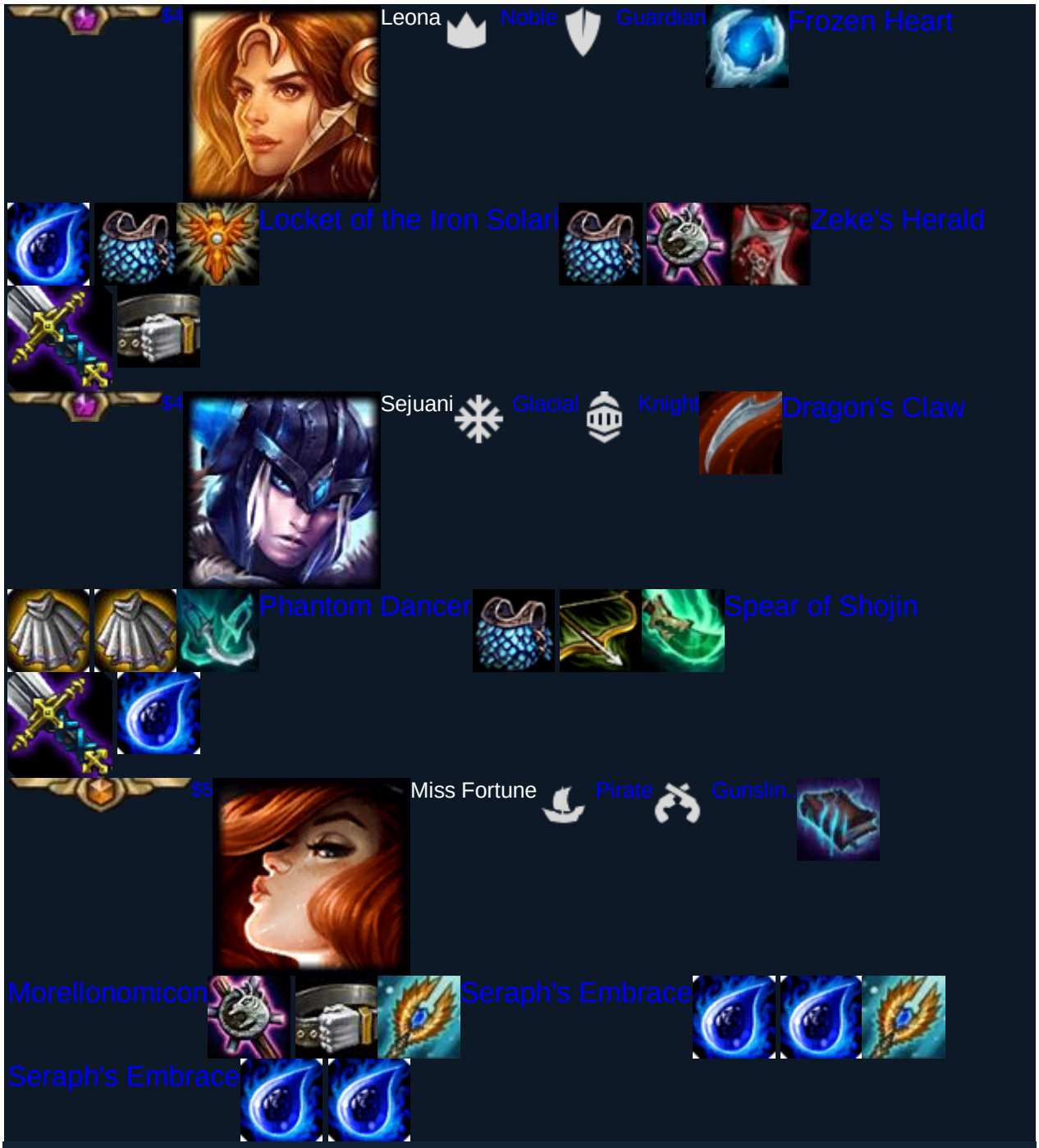
Dragon's Claw Phantom Dancer Spear of Shojin

$3  Volibear Glacial Brawler Rapid Firecannon

Red Buff Titanic Hydra

$4  Cho'Gath Void Brawler Frozen Heart

Titanic Hydra Warmog's Armor



Primarily a Gunslinger and Pirate Team Comp Build with a unit build of 9 champions and 5 bonus buff synergies in total.

1. 2 Brawlers +250 Bonus Health

2. 2 Allies adjacent a Guardian Unit receive armor +35 Armor

3. 2 Glacials have a 20% Chance to Stun
4. 3 Randomly earn up to 1 - 4 additional gold every turn (Avg of 1.75 Gold Per Chest)
5. 2 Gunslingers have a 50% chance to fire 1 additional attack at a random enemy
6. 4 Gunslingers have a 50% chance to fire 2 additional attacks at enemies in range

Elementalist + Clacial

Elementalist + Glacial Team Comp Build

Early Game

Level 1 - 4



Mid Game

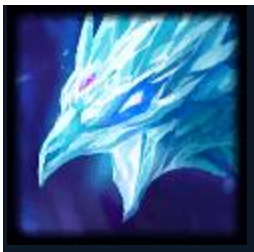
Level 5 - 7



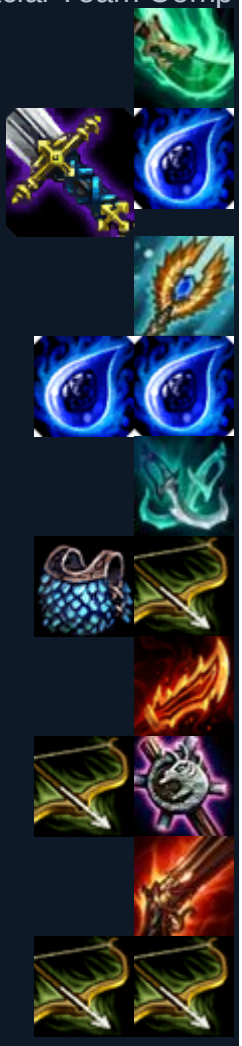


Late Game

Level 8 - 9

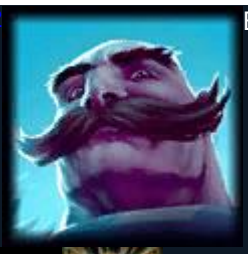


Best Items For Elementalist + Glacial Team Comp



Carry Champions

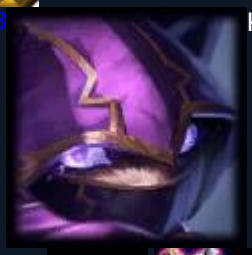


$2  Braum Glacial Guardian Frozen Heart

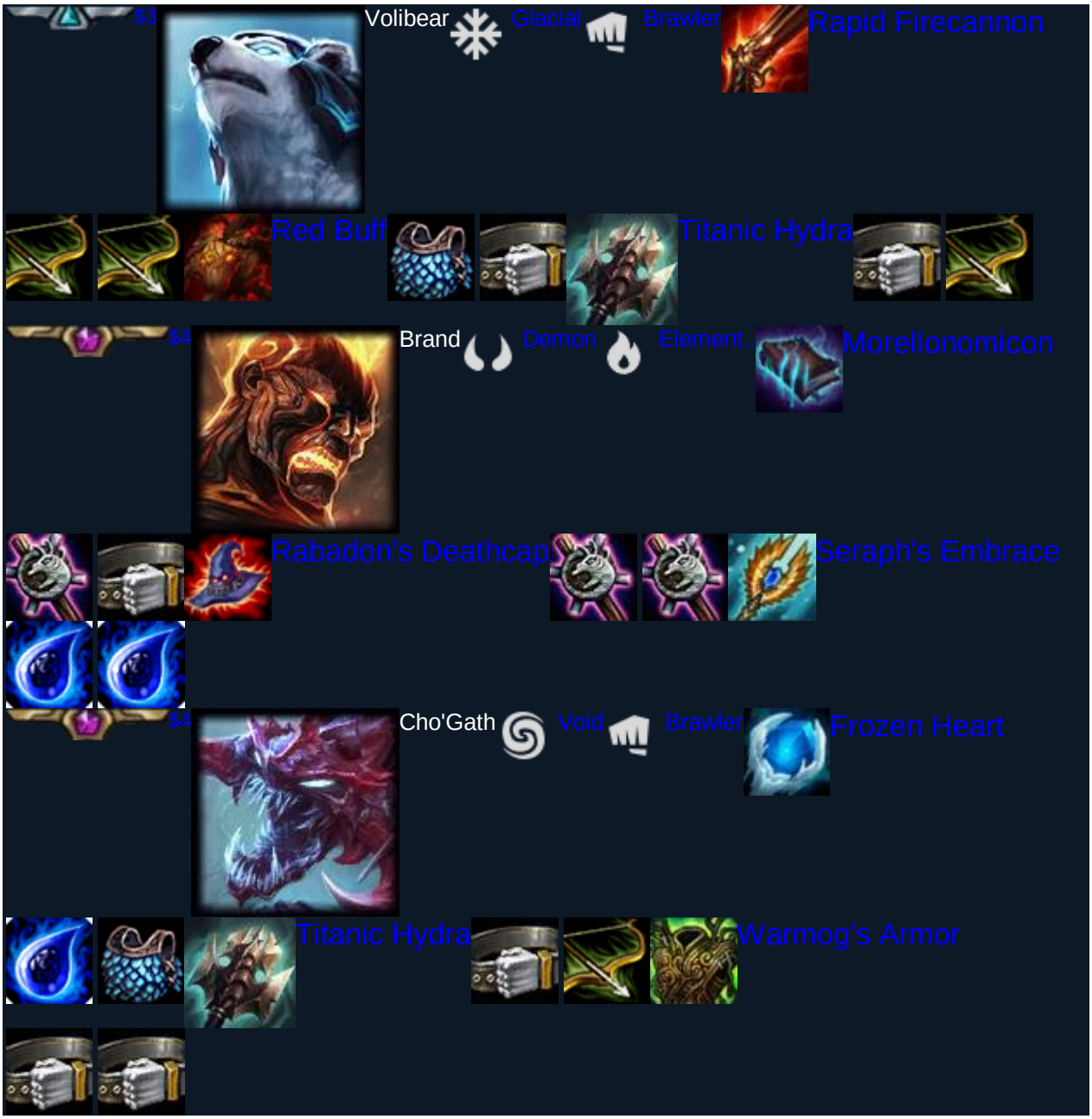
Locket of the Iron Solari Zeke's Herald

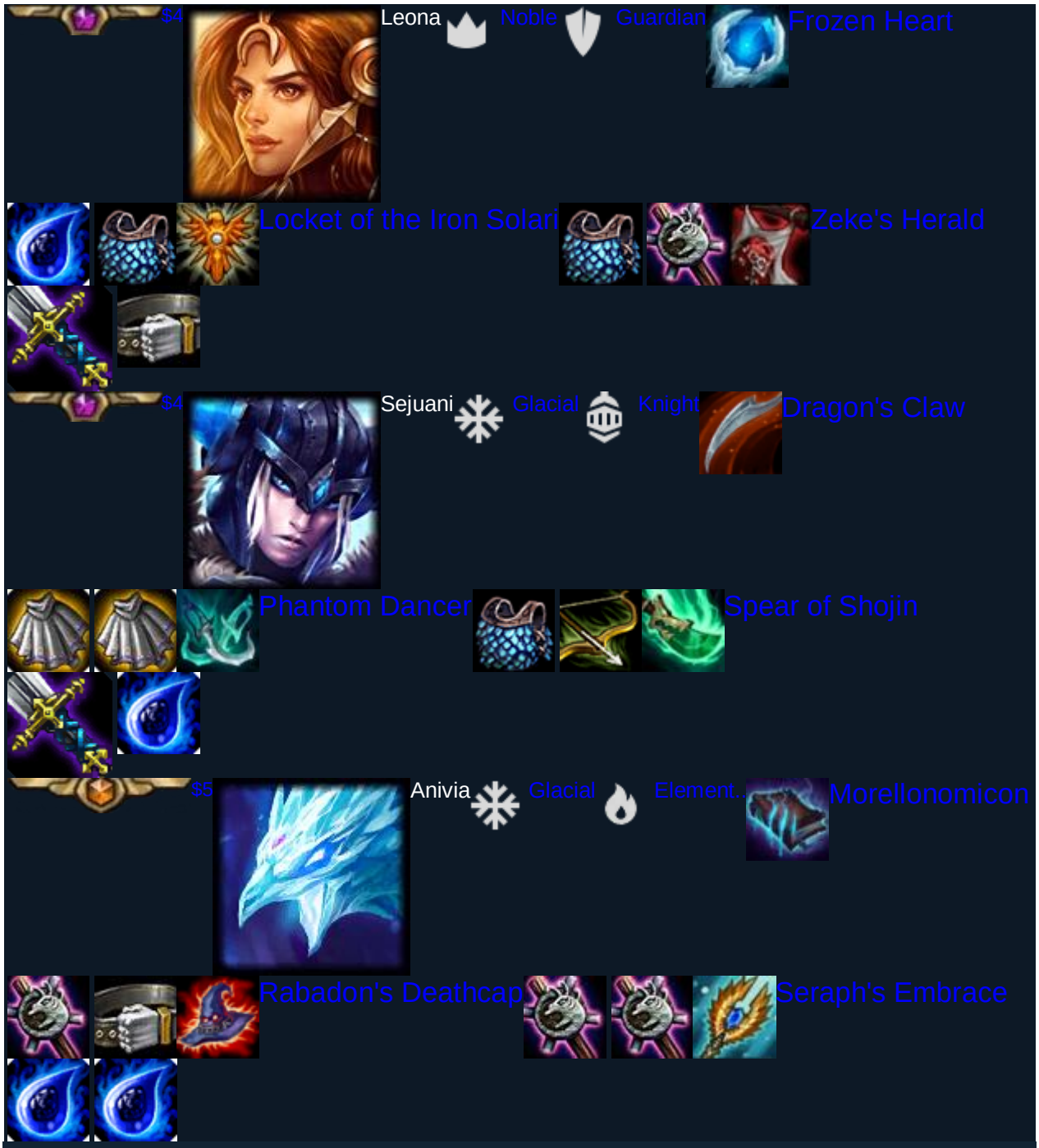
$2  Lissandra Glacial Element.. Locket of the Iron

Solari Zeke's Herald Zephyr

$3  Kennen Ninja Element.. Yordle Locket of

the Iron Solari Zeke's Herald Zephyr


$3
Volibear
Glacial
Brawler
Rapid Firecannon
Red Buff
Titanic Hydra
$4
Brand
Demon
Element...
Morellonomicon
Rabadon's Deathcap
Seraph's Embrace
$4
Cho'Gath
Void
Brawler
Frozen Heart
Titanic Hydra
Warmog's Armor



Primarily a Glacial and Elementalist Team Comp Build with a unit build of 9 champions and 5 bonus buff synergies in total.

1. 1 With exactly 1 Ninja, it gains +50% Attack Damage and Ability Power.

2. 2 Brawlers +250 Bonus Health

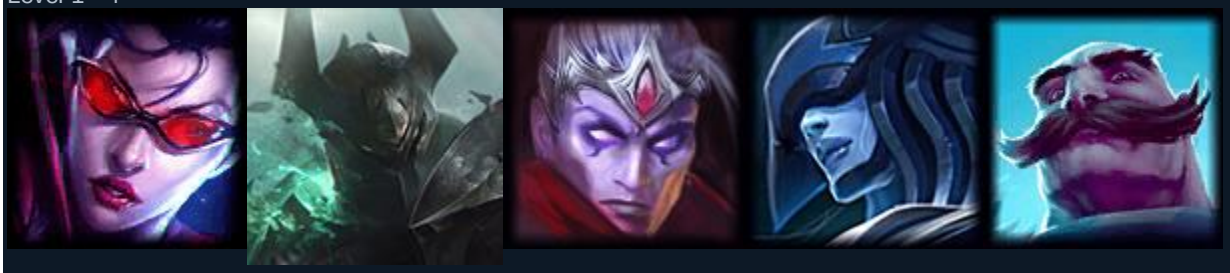
3. 2 Allies adjacent a Guardian Unit receive armor +35 Armor
4. 3 At the start of combat, summon a Golem (2200 HP)(100 Attack Damage), Elementalists also gain double mana from attacks.
5. 2 Glacials have a 20% Chance to Stun
6. 4 Glacials have a 30% Chance to Stun

Ranger + Clacial

4 Glacial + 4 Ranger Team Comp Build

Early Game

Level 1 - 4



Mid Game

Level 5 - 7

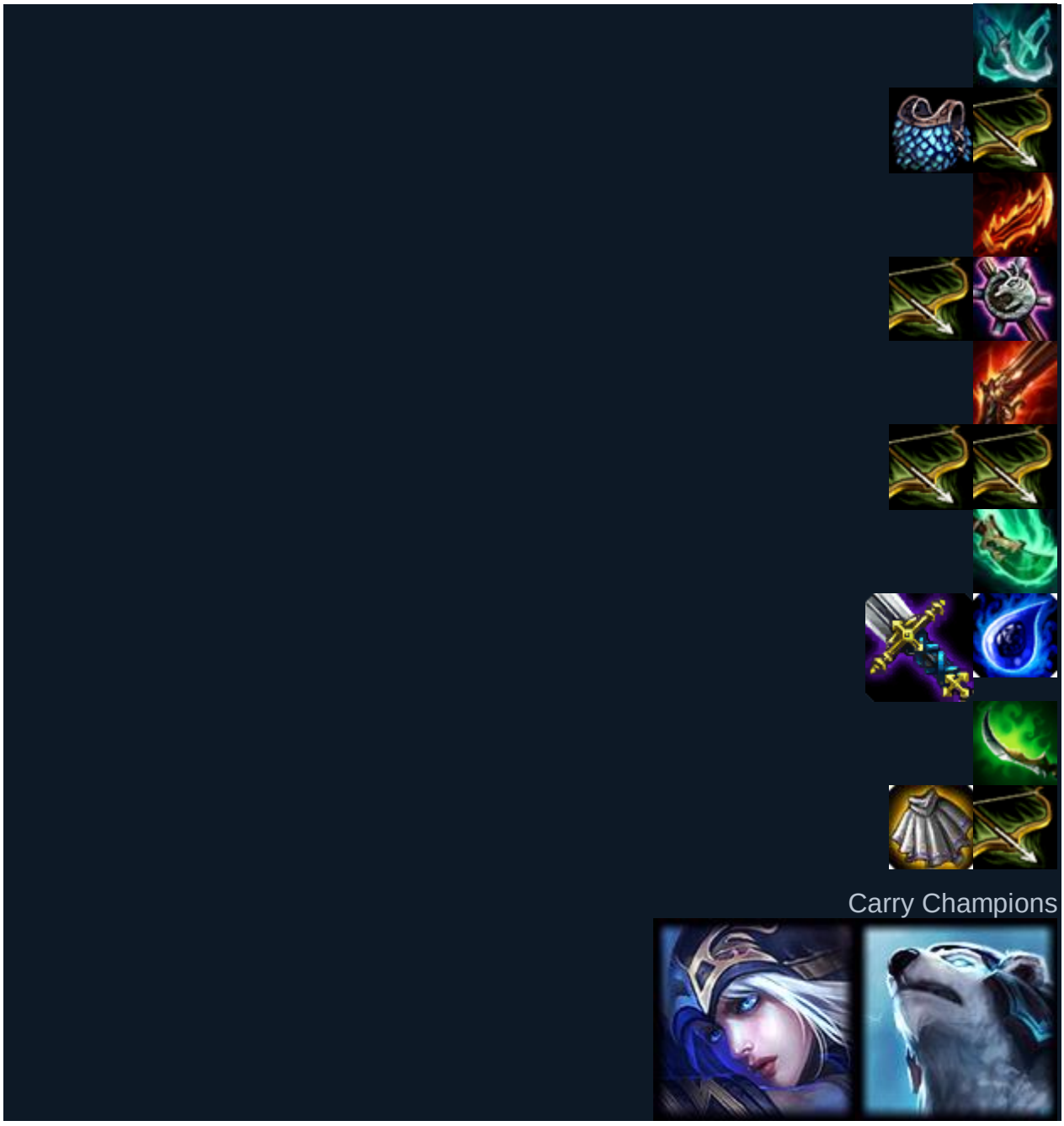


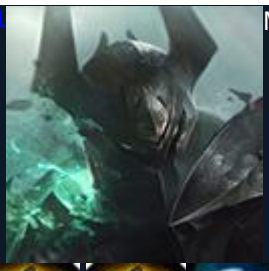
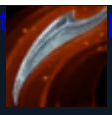
Late Game

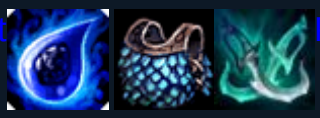
Level 8 - 9

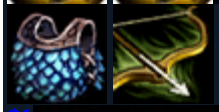


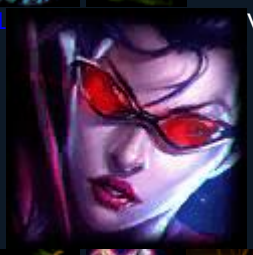
Best Items For 4 Glacial + 4 Ranger Team Comp

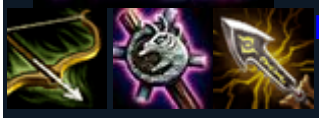

Carry Champions

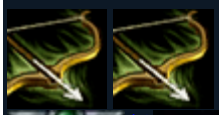
$1  Mordekaiser Phantom Knight  Dragon's Claw

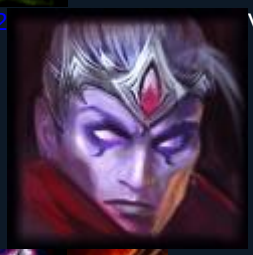
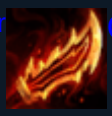
 Frozen Heart  Phantom Dancer

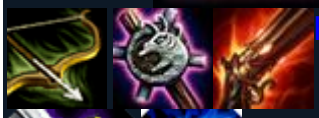
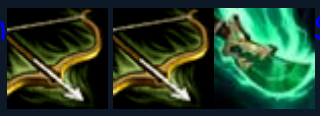


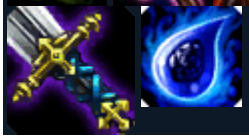
$1  Vayne Noble Ranger  Guinsoo's Rageblade

 Infinity Edge  Rapid Firecannon

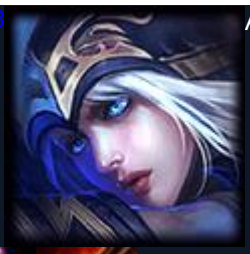


$2  Varus Demon Ranger  Guinsoo's Rageblade

 Rapid Firecannon  Spear of Shojin



$3



Ashe Glacial Ranger Guinsoo's Rageblade

Rapid Firecannon Spear of Shojin

$3



Volibear Glacial Brawler Rapid Firecannon

Red Buff Titanic Hydra

$4



Cho'Gath Void Brawler Frozen Heart

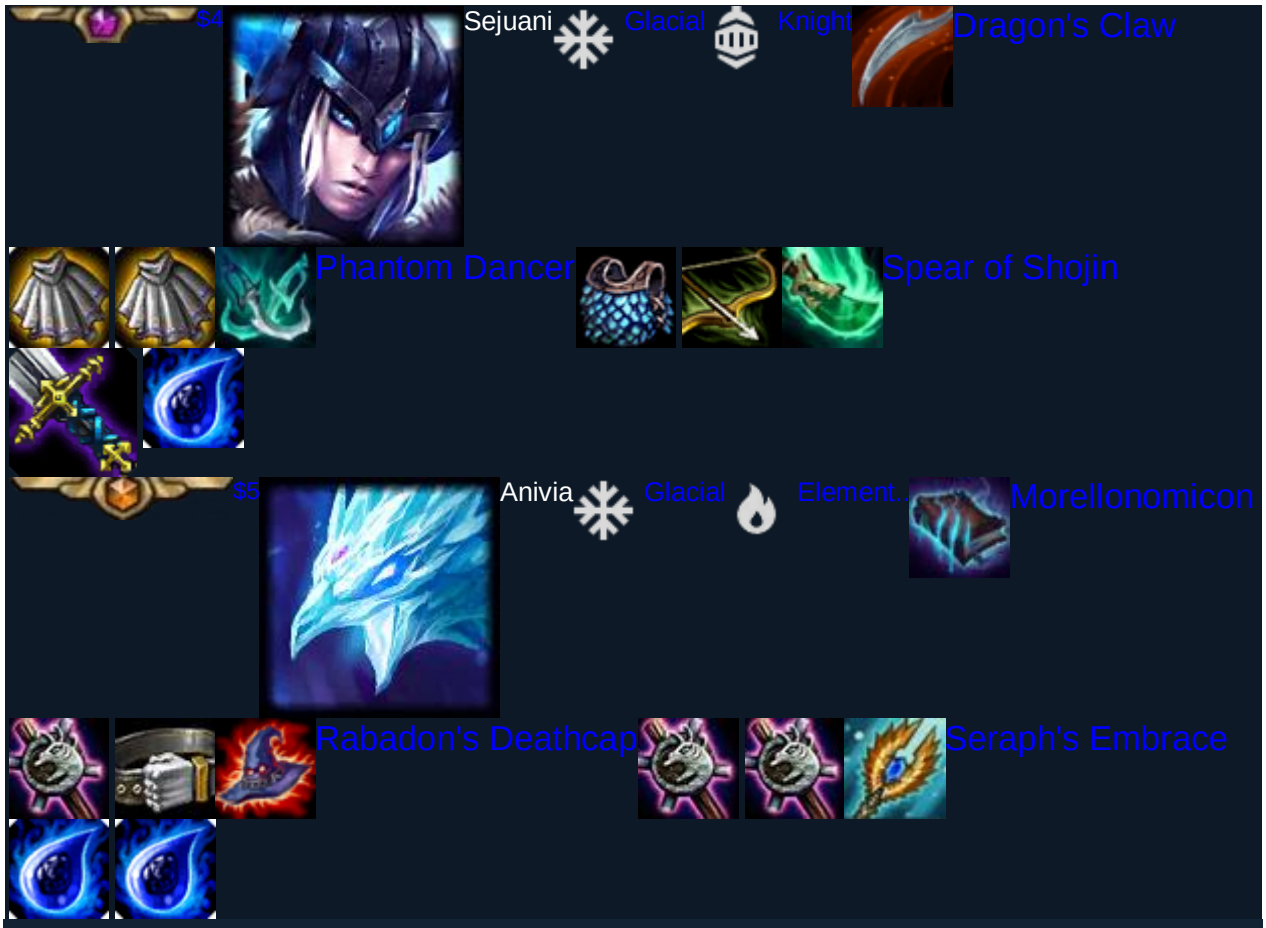
Titanic Hydra Warmog's Armor

$4



Kindred Phantom Ranger Spear of Shojin

Zeke's Herald Zephyr



Primarily a Glacial and Ranger Team Comp Build with a unit build of 9 champions and 5 bonus buff synergies in total.

1. 2 Brawlers +250 Bonus Health
2. 2 Knights Ignore 15 Damage from all sources
3. 2 Random selected cursed enemy has their HP set to 100.
4. 2 Glacials have a 20% Chance to Stun
5. 4 Glacials have a 30% Chance to Stun
6. 2 Rangers have a 30% Chance to Double Attack Speed
7. 4 Rangers have a 70% Chance to Double Attack Speed

Yordle + Gunslinger

Yordle + Gunslinger Team Comp Build

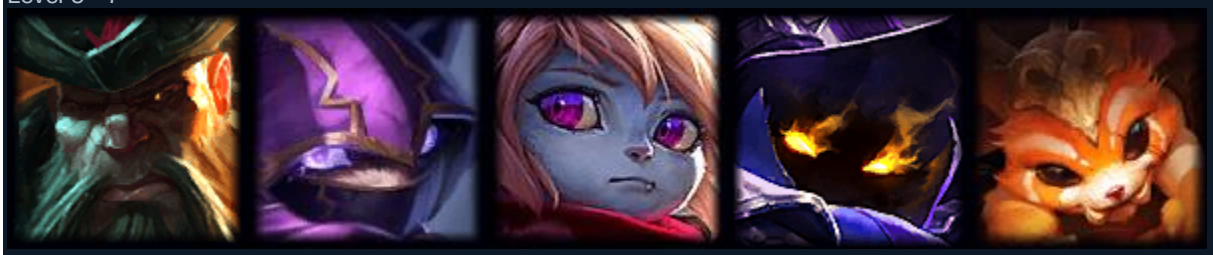
Early Game

Level 1 - 4



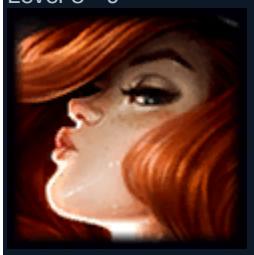
Mid Game

Level 5 - 7

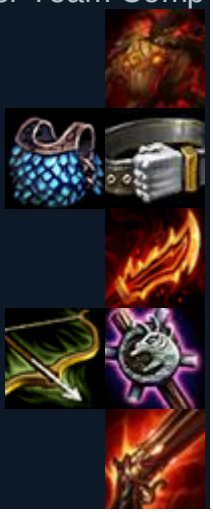


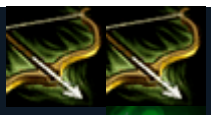
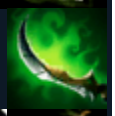
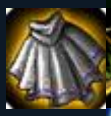
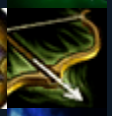
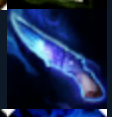
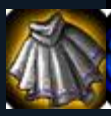
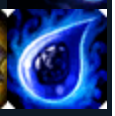
Late Game

Level 8 - 9

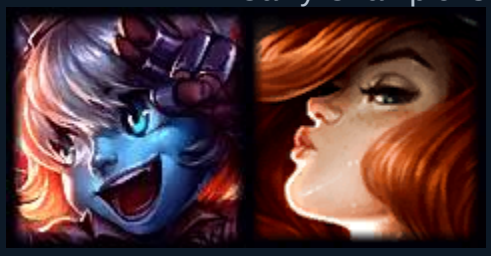


Best Items For Yordle + Gunslinger Team Comp

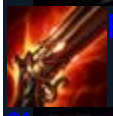
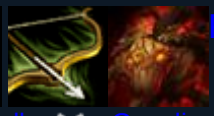
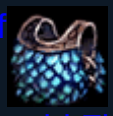
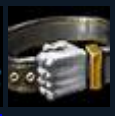


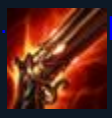








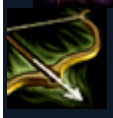
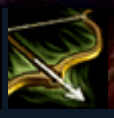
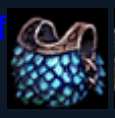
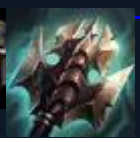
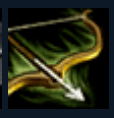
Carry Champions

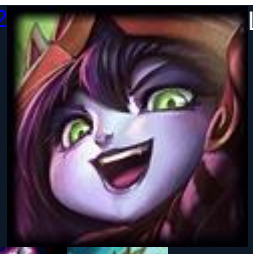
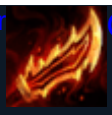


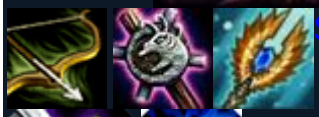
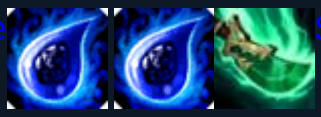
$1 
Graves  Pirate  Gunslin..  Bloodthirster 

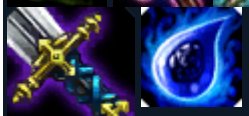

Rapid Firecannon   Red Buff  

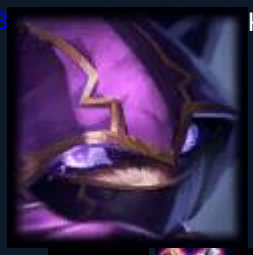
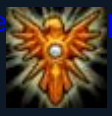
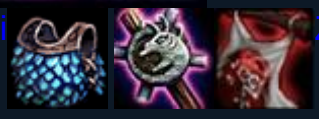
$1 
Tristana  Yordle  Gunslin..  Rapid Firecannon



Red Buff    Titanic Hydra  

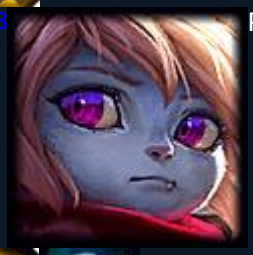
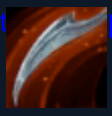
$2  Lulu Yordle Sorcerer  Guinsoo's Rageblade

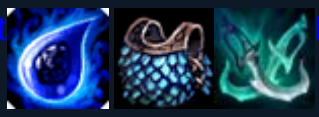
 Seraph's Embrace  Spear of Shojin

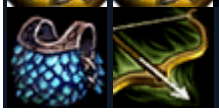


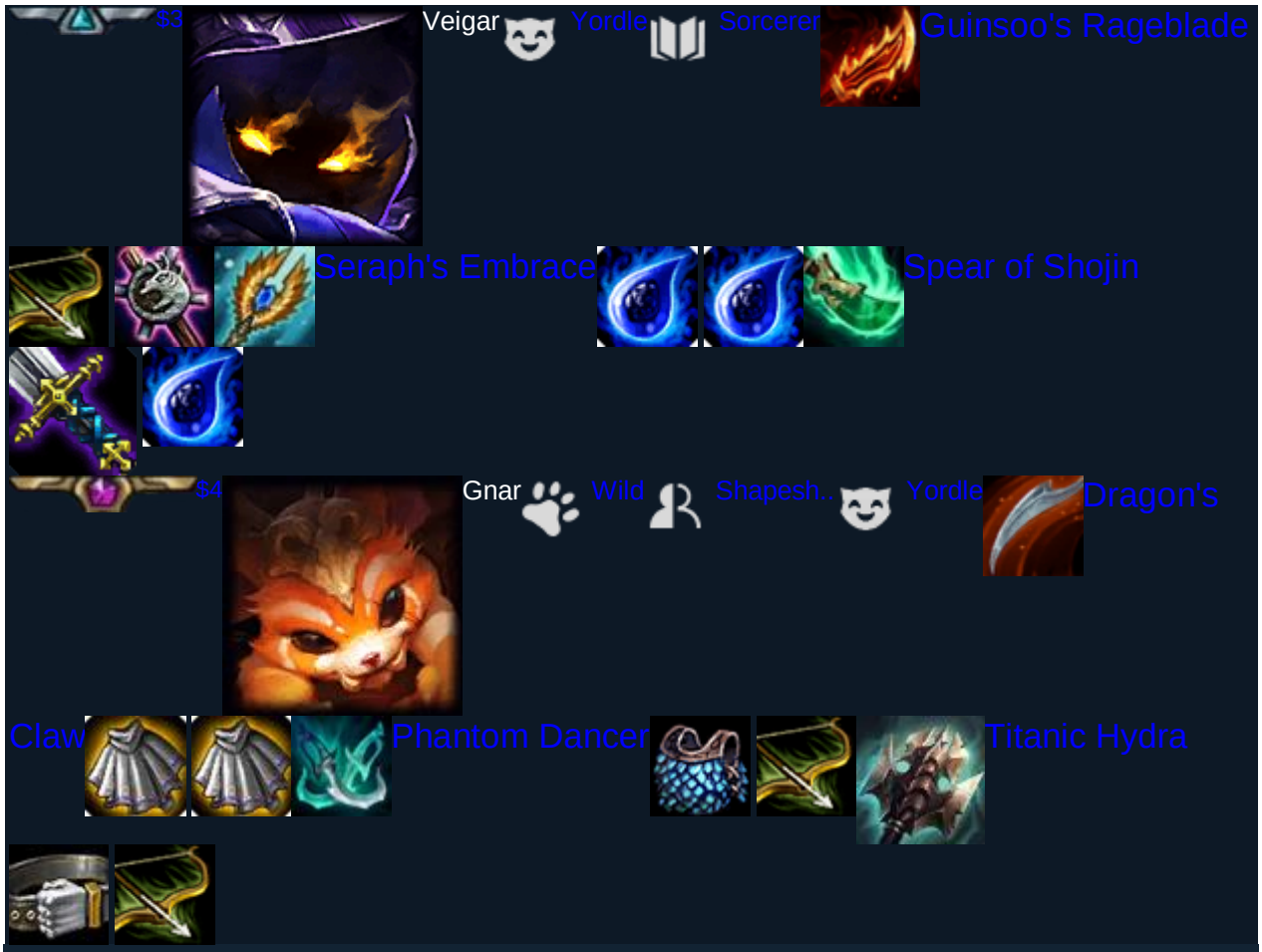
$3  Kennen Ninja Element.. Yordle  Locket of the Iron Solari  Zeke's Herald  Zephyr



$3  Poppy Yordle Knight  Dragon's Claw

 Frozen Heart  Phantom Dancer





Primarily a Yordle and Gunslinger Team Comp Build with a unit build of 7 champions and 3 bonus buff synergies in total.

1. 1 With exactly 1 Ninja, it gains +50% Attack Damage and Ability Power.

2. 2 Gunslingers have a 50% chance to fire 1 additional attack at a random enemy
3. 3 35% chance to dodge an attack as a Yordle
4. 6 60% chance to dodge an attack as a Yordle

- **TFT Tier List**

- **Best Class Tier List**

- Best Origin Tier List
- Champion Stats

You can view specific **Origin** Builds by clicking/tapping the links below

- Assassin
- Blademaster
- Brawler
- Elementalist
- Guardian
- Gunslinger
- Knight
- Ranger
- Shapeshifter

-  **Sorcerer**